### Abdul Azis Al Ayubbi

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### **Summary**

I'm currently a student at Telkom University, Bandung. My primary areas of interest are mobile programming using Flutter and Dart. I am eager to broaden my education beyond academia by collaborating with others in a competitive and fast-paced industry environment.

### **Experience**



#### Mobile Developer

INDI Technology

Jan 2024 - Present (2 months)

#### Research Assistant

AILO RC

Jan 2024 - Present (2 months)

#### Kepala Divisi Study Group

Mobile Innovation Laboratory

Jul 2023 - Present (8 months)



### Full Stack Developer

**Telkom University** 

Aug 2023 - Dec 2023 (5 months)

Developing Flutter applications with Bluetooth integration for EKG devices. Currently leading a project that involves using machine learning to analyze EKG signals for stroke prediction.

### BH Solutions Engineering Internship

PT BFI Finance Indonesia, Tbk

May 2023 - Sep 2023 (5 months)

Developed an API service to seamlessly compare usage data from vendor servers with the service utilization at BFI, enhancing efficiency and accuracy in data management.

### Member Mobile Programming

Mobile Innovation Laboratory

Jan 2022 - Aug 2023 (1 year 8 months)

- Study Group mentor for Flutter, teaches interns at the Mobile Innovation Laboratory about basic Flutter (Widgets and Navigation) in preparation for the internal Motion Hack hackathon at the Mobile Innovation Laboratory.

- Liaison Officer (LO) for the internal Motion Hack hackathon, oversees Motion Hack participants for 1 week. The Motion Hack phase is a selection process to become a member of the Mobile Innovation Laboratory

### Software Engineer Internship

**Proclub Telkom University** 

Feb 2023 - Jul 2023 (6 months)

Immersed in the art of creating exceptional software tailored to meet specific requirements. Successfully culminated the probation period by developing a backend for a mental health psychology website

#### Internship Mobile Programming

Mobile Innovation Laboratory

Nov 2021 - Jan 2022 (3 months)

- Creating an application called Easy Gizi with the aim of addressing the nutrition problem in Indonesia. Users can consult with nutrition experts about their nutrition and also check their BMI. Additionally, they can participate in webinars about healthy nutrition.

#### **Education**



#### Telkom University

Informatics
Sep 2021 - Present

### sMK Telkom Jakarta

High School Diploma, Computer Software Engineering 2018 - 2021

#### **Licenses & Certifications**

Junior Mobile Programmer BNSP - Badan Nasional Sertifikasi Profesi Issued Nov 2021 - Expires Nov 2024

- 9 Memulai Pemrograman Dengan Dart Dicoding Indonesia
- 9 Memulai Prinsip Pemrograman SOLID Dicoding Indonesia
- 9 Belajar Membuat Aplikasi Flutter untuk Pemula Dicoding Indonesia EYX4RLMJ6XDL
- 9 Memulai Dasar Pemrograman untuk Menjadi Pengembang Software Dicoding Indonesia

Issued Jul 2023 - Expires Jul 2026 1OP807941XQK

#### **Skills**

React.js • REST APIs • Object-Oriented Programming (OOP) • Teamwork • Team Building • Project Management • PHP • Laravel • Flutter • HTML

#### **Honors & Awards**

# Winner of the 1st place in Junior Web Design ITechnoCup2021 - Politeknik Negeri Jakarta

Jul 2021

Developing a website for tracking the spread of COVID-19 using Bootstrap and JavaScript, including features to search for hospital rooms, view vaccination data, and visualize the spread of the virus using Leaflet heatmaps.

# Winner of the 2nd place in Virtual Reality Competition - Universitas Tarumanagara Dec 2019

Serving as the UI Designer for a virtual reality game, emphasizing bridge-crossing challenges and rewarding players with breathtaking views upon successful completion of guiz questions.

# Winner of the 1st place in the website creation competition of LLDIKTI Region 4 - LLDIKTI Wilayah IV

Aug 2022

Redesigning the LLDIKTI Region 4 website and adding text-to-speech feature, ensuring good accessibility for users with visual impairments to use the website to the fullest extent possible.

# **Finalist of Senior Web Designer Competition** - Politeknik Negeri Jakarta May 2022

Creating a website that provides information about the metaverse, including what it is and what technologies are used within it. Additionally, adding an Augmented Reality feature to the website.

# **Winner of the 2nd place in AISCOMP UI UX competition.** - Winner of the 2nd place in AISCOMP UI UX competition.

Jan 2023

Securing the 2nd place by designing the user interface of an application dedicated to helping friends with disabilities learn sign language.

# Winner of the 2nd place in the Mini Hackathon Challenge, BFI Finance X Arkavidia ITB. - Arkavidia

Feb 2023

Addressing the push vs pull marketing problem in the theme of product design, the designed product is an application for emergency funds, investment, and savings. The application aims to solve the marketing problem by utilizing a pull strategy, where the focus is on attracting and engaging users through useful and relevant content

# Winner of the 2nd place in Al4A ( Al For Accessibility) Microsoft X Telkom University - Microsoft

Jun 2023

# Winner of the 2nd place Lomba Innovation Digital Mahasiswa (Inovasi Pembelajaran Digital Pendidikan) - Balai Pengembangan Talenta Indonesia Jun 2023

Build an app to help students discover their unique learning style and provide tailored suggestions for biology education, incorporating augmented reality to enhance learning visualization. Designing an app to help students discover their unique learning style and provide tailored suggestions for biology education, incorporating augmented reality to enhance learning visualization

#### INNOVATIVE KARYA SCHEME PKM FUNDING AWARDS 2023 - Kementrian

Pendidikan, Kebudayaan, Riset dan Teknologi

Jun 2023

Creating a Flutter application for virtual cloth try-on, aimed at assisting micro, small, and medium enterprises (UMKM) and thrifting endeavors.

### Finalis Web Design Competition - Politeknik Negeri Bali

Oct 2020

### **Top 7 Healthkathon Innovation System 2023 BPJS** - BPJS

Sep 2023

Finalist in the BPJS hackathon, our team secured a top 7 position. We crafted a one-stop application providing health insurance recommendations and offering features such as ambulance registration and calls. leveraging technology for accessible healthcare solutions.

### Speaker Mobile Innovation Lab Mobile Programmer - Motion Lab

Nov 2023

Introducing the diverse curricula at Motion Lab and teaching the future of mobile programming. Start your journey in Motion Open Mind Event

# **Tim Berprestasi Bidang Kemahaaiswaan Kategori Sains dan Teknologi** - Telkom University

Jan 2024

### **Top 20 Mahasiswa Berprestasi bidang Kemahasiswaan** - Telkom University Jan 2024